

10. Nejasný smer

Ak rozkotúlame prstenec v parabolickej miske, môže sa začať zaujímavo pohybovať. Preskúmajte tento jav.

10. Spin Drift

When a ring is set to roll in a parabolic bowl, interesting motion patterns may arise. Investigate this phenomenon.

Showcase

- www.instagram.com/p/B8cGD6tBoFU/
- www.youtube.com/watch?v=Eb-9w2AMvpw

Essence of the problem

- Basically purely mechanical problem
- **Approximations** to consider
 - Ring always touches the round
 - Ring does not slip
 - Ring does not crash to the ground
 - Coefficient of restitution
 - The bowl is large enough

Position of the ring

- Position of the center of mass
 - x, y, z
 - R, θ, z
- Orientation of the ring (radius r)
 - Φ and ψ
 - Third angle irrelevant
- One boundary condition – touching the ground
 - Condition on z , highly nontrivial

Movement of the ring

- Speed of the center of mass
 - $\mathbf{v}_x, \mathbf{v}_y, \mathbf{v}_z$
 - $\dot{R}, \dot{\phi}, \mathbf{v}_z$
- Orientation of the ring
 - $\dot{\phi}$ and $\dot{\psi}$
 - The rotational speed is relevant here, ω
- Four boundary conditions
 - Touching the surface of the bowl (two)
 - No-slipping (two)

Energy of the ring

- Kinetic energy (mass of the ring m)

$$E_k = \frac{1}{2} m (v_x^2 + v_y^2 + v_z^2) = \frac{1}{2} m v_z^2 + \frac{1}{2} m \dot{R}^2 + \frac{1}{2} m R^2 \dot{\phi}^2$$

- Potential energy

$$E_p = mgz$$

- Rotational energy

$$E_{rot} = \frac{1}{2} m R^2 \left(\omega^2 + \frac{2}{\pi} (\dot{\psi}^2 + \dot{\phi}^2) \right)$$

Solution

- Impossible in the simple energy / force picture
- No approximations seem to make any sense
 - Except of flat surface
 - That seems to be to far away from the task statement
- All or nothing type of problem
- Only almost full solution possible

Full solution (no slip)

- Lagrangian

$$L = T - V = E_{kin} - E_{pot}$$

- Set of Lagrange equations

$$\frac{\partial L}{\partial q} - \frac{\mathbf{d}}{\mathbf{d}t} \frac{\partial L}{\partial \dot{q}} + \sum_{i=1}^5 \lambda_i \frac{\partial f_i}{\partial q} = 0$$

- \mathbf{q} are coordinates and \mathbf{f} boundary conditions
- You do not need to solve the boundary conditions separately

Full solution (slip)

- Numerical simulation
- Take care about aggregation of imperfections

Experiment

- Hard surface and ring
 - Steel
 - Ceramics?
- Narrow and thin ring
 - Rounded edge, if possible
- High speed recording of the movement
 - More than one camera, if possible
 - Color marks on the ring

What to do - Minimum

- Prepare a reasonable experiment
- Find a reasonably stable way of starting it
- Find some reproducible, yet interesting paths of the ring

What to do – higher level

- Simulate the problem
or
- Put down the Lagrange equations and numerically solve them
- Relate at least qualitatively these results to your experiment

What to do – IYPT champions

- High quality experiment
 - Automated tracking system allowing data gathering
 - Low energy loss
 - Reproducible starting
- Account for loss of energy
 - Rolling friction
 - Slip
 - Crash – coefficient of restitution
- **Quantitative agreement between theory and experiment**